

Unit 5 Year 1 Progression of skills and knowledge

Key Learning Objectives (Disciplinary Knowledge)

- **Demonstrate an understanding of simple musical structure**
- **Use technology to create and change sounds**
- **Comment on own and other people's performances using Yr 1 vocabulary learnt**

Substantive Knowledge

- Understand that technology can be used to capture and alter sounds and enhance live music making
- Understand that symbols or pictures can be used as graphic notation to record musical ideas.
- Understand the structure of call and response songs
- Know the meaning of the following vocabulary:

Audio recording – make a recording of sound

Call and response - Two distinct phrases, where the second phrase is heard as a direct response to the first.

Dynamics - the volume of sound

Graphic score - the representation of music through the use of visual symbols

Lyrics - the words to a song

Music technology - Using an electronic device or equipment to make music

Pitch - how high or low a note is

Pulse - the regular 'heartbeat' of a piece, holding the core timing together in a piece of music

Rhythm- A pattern of sounds played through time, formed by a series of notes

Tempo - the speed at which a piece of music is played

Verse - a section of a song where the tune stays the same but the words change each time

Model Music Curriculum Coverage

- Sing a wide range of call and response songs to control vocal pitch and match the pitch I hear with accuracy.
- Recognise how graphic notation can represent created sounds
- Create musical sound effects and short sequences of sounds in response to stimuli
- Walk, move or clap a steady beat with others, changing the speed of the beat as the tempo of the music changes.

